



AP Computer Science Principles

Unit 1 Practice Exam: Digital Information

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Practice Assessment · 30 Questions ·

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Name: _____ Period: _____ Date: _____

DIRECTIONS: This practice exam has 30 multiple-choice questions covering Unit 1: Digital Information. Select the *single* best answer unless a question says “Select two.”

1. How many distinct values can a single bit represent?

- (A) 256
- (B) 2
- (C) 8
- (D) 4

2. A computer stores the byte 01000010. This same byte could represent a number, a letter, or part of an image. Which statement best explains why?

- (A) Only numbers can be stored as bytes
- (B) The meaning of a bit pattern depends on the context in which it is used
- (C) Each byte has exactly one correct interpretation
- (D) The operating system always decides what a byte means before it is stored

3. Which of the following correctly lists storage units from *smallest* to *largest*?

- (A) Bit, byte, kilobyte
- (B) Byte, bit, kilobyte
- (C) Bit, kilobyte, byte
- (D) Kilobyte, byte, bit

4. A programmer stores a student’s grade, name, and profile photo in three separate variables. At the lowest level, all three are represented as:

- (A) Pixels only
- (B) Sequences of bits
- (C) Decimal numbers only
- (D) Analog signals

5. What is the decimal value of the binary number 11001?

- (A) 25
- (B) 27
- (C) 19
- (D) 22

6. What is the decimal value of the binary number 1010?

- (A) 5
- (B) 12
- (C) 10
- (D) 8

7. What is the binary representation of the decimal number 13?

- (A) 1010
- (B) 1101
- (C) 1011
- (D) 1110

8. What is the binary representation of the decimal number 30?

- (A) 10110
- (B) 11011
- (C) 11100
- (D) 11110

9. How many *different* values can be represented with 5 bits?

- (A) 5
- (B) 25
- (C) 32
- (D) 16

10. A binary counter currently reads 1001 1111. After adding 1, the counter displays:

- (A) 1110 0000
- (B) 1001 1110
- (C) 1010 0000
- (D) 1010 1111

11. A 4-bit unsigned integer can store values from 0 to 15. A program tries to store the value 18 in this variable. What happens?

- (A) An overflow error, because 18 exceeds the range of 4 bits
- (B) The system automatically switches to 8 bits
- (C) A round-off error
- (D) The value wraps to 0 with no error

12. A scientist's calculation produces the value $\frac{1}{3} = 0.333333 \dots$ but the computer stores 0.333. This is an example of:

- (A) A syntax error
- (B) An overflow error
- (C) A round-off error
- (D) Lossy compression

13. Which *two* statements about number representation errors are true?

(Select two answers.)

- (A) Overflow errors occur when a value exceeds the range of the fixed number of bits
- (B) Using more bits eliminates all possible errors
- (C) Round-off errors only occur with whole numbers
- (D) Round-off errors occur when a value cannot be stored exactly due to limited precision

14. In ASCII, the character A is encoded as 65, B as 66, and so on. What number encodes the character G?

- (A) 71
- (B) 70
- (C) 7
- (D) 72

15. A web page displays text in both English and Japanese. Which encoding standard allows both to be represented in the same document?

- (A) ASCII only
- (B) Binary only
- (C) Unicode
- (D) RGB

16. At the lowest level, a character stored in a computer is represented as:

- (A) A pixel
- (B) Exactly one bit
- (C) A single analog wave
- (D) A group of bits following an encoding standard

17. A grayscale image uses 8 bits per pixel. How many shades of gray can each pixel display?

- (A) 8
- (B) 16
- (C) 2
- (D) 256

18. In the RGB color model, the value (255, 0, 0) represents:

- (A) Blue
- (B) Black
- (C) Green
- (D) Red

19. Increasing the number of bits used per pixel in an image will:

- (A) Have no effect on quality or size
- (B) Make the image smaller in dimensions
- (C) Decrease the file size
- (D) Allow more colors to be represented, but increase the file size

20. Which of the following is an example of *digital* data?

- (A) The continuously changing air pressure of a spoken word
- (B) Ocean waves on a beach
- (C) A text message stored as a sequence of characters
- (D) The smooth rise in temperature during the day

21. A microphone captures sound. To store this sound on a computer, the analog signal must be:

- (A) Sampled at regular intervals and converted to a sequence of bits
- (B) Compressed with lossy compression first
- (C) Printed on paper
- (D) Converted to RGB values

22. A studio records audio at 44,100 samples per second. If they switch to 22,050 samples per second, the recording will:

- (A) Use fewer bits but be a less accurate approximation of the original sound
- (B) Use more bits and sound better
- (C) No longer be digital
- (D) Sound identical

- 23.** A digital photo of a sunset can never perfectly capture the original scene because:
- (A) Pixels do not exist in digital images
 - (B) A digital representation is an approximation of the analog original; some detail is always lost
 - (C) Cameras cannot detect the color orange
 - (D) Digital images can only be black and white
- 24.** A teacher has a 50 MB slide deck and needs to email it, but the attachment limit is 25 MB. Of the following choices, the best solution is to:
- (A) Delete the file
 - (B) Convert the file to analog
 - (C) Increase the attachment limit
 - (D) Compress the file to reduce its size
- 25.** A hospital stores patient medical records digitally. Which compression type should be used?
- (A) No compression, because medical files cannot be compressed
 - (B) Lossless, because the records must be reconstructed exactly
 - (C) Lossy, because smaller files are always better
 - (D) Either type, since both reconstruct data exactly
- 26.** Which statement about *lossy* compression is true?
- (A) It is only used for text files
 - (B) It always produces larger files than lossless compression
 - (C) Some information is permanently discarded and cannot be recovered
 - (D) The original file can always be restored exactly
- 27.** A song stored as an uncompressed WAV file is 40 MB. The same song as an MP3 is 4 MB. Which best explains the difference?
- (A) WAV files contain extra silence
 - (B) MP3 uses lossy compression, discarding audio data that is less perceptible to human ears
 - (C) The two formats store completely different songs
 - (D) MP3 stores the song in analog format
- 28.** Which *two* statements about data compression are true?
- (Select two answers.)*
- (A) The amount of compression depends on the data's redundancy and the algorithm used
 - (B) Compression always results in a loss of information
 - (C) Lossless compression allows the original data to be perfectly reconstructed
 - (D) Compressed files are always larger than the originals

29. A student writes and publishes a blog post. The blog post is:

- (A) The intellectual property of the student who created it
- (B) Automatically owned by the website hosting the blog
- (C) Free for anyone to copy without attribution
- (D) Not protected because it is digital

30. A *Creative Commons* license differs from traditional copyright because it:

- (A) Removes all rights from the creator
- (B) Makes the work completely private
- (C) Only applies to music
- (D) Allows the creator to specify how others may share, use, and build upon the work